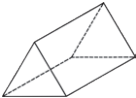

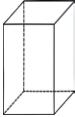


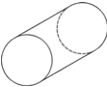


1 apex or vertex:  cone

5 vertices:  square-based pyramid

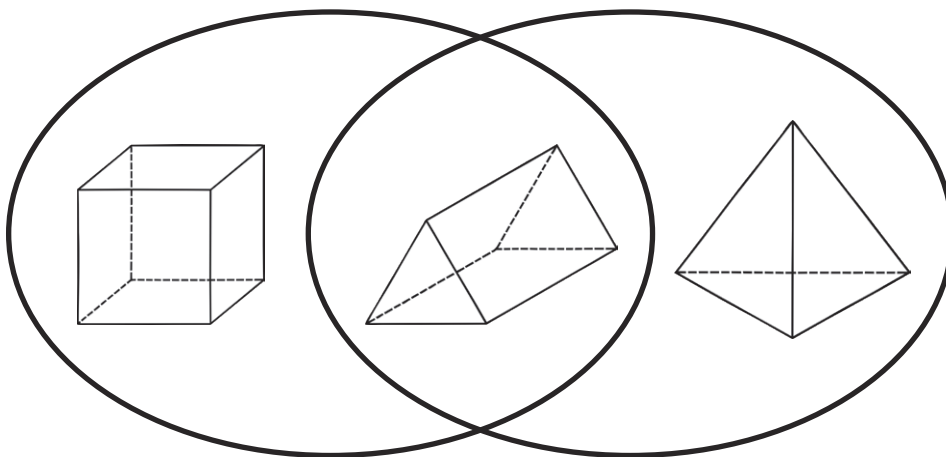
6 vertices:  triangular prism

6 vertices:  cube  cuboid

not coloured:  cylinder

Not all 3D shapes have vertices, for example cylinders and spheres have no vertices.

Emma is wrong. Although those shapes have four vertices, they are 2D and Fran said that the shape was 3D. Fran's shape is a tetrahedron.



six or more vertices

at least one triangular face

Cuboid could be added alongside the cube.

Square-based pyramid or octahedron could be added alongside the triangular prism.

